

2021 CHEERBRANDZ UNIVERSITY CHEER

- University Cheer teams must comprise of 100% current University student athletes.
- Crossovers from University and All Star Teams are permitted.
- University student athletes CANNOT compete twice in the same cheer level.
- University athletes must be from the same institution.

RULES:

• Please refer to the IASF Rules for skills allowed in your level.

UNIVERSITY CHEER SCORE SHEETS

- Level 1 teams are judged on the Cheerbrandz Non-tumble Score Sheet and will NOT be divided into Coed and AG. Level 1 requires a chant.
- ALL Level 1/2 Non Tumble teams are judged on the All Girl Cheerbrandz Scoring Rubric. however divisions will still be split into Coed and AD. Level 1/2 NT requires a chant.
- Level 3/4 teams are judged on the Coed or AG Cheerbrandz Scoring Rubric and will be divided into Coed and AG divisions. Level 3/4 requires a chant.
- Level 5/6 Teams are judged on the Coed/or AG Cheerbrandz Scoring Rubric and will be divided into coed and AG Division. Level 5/6 requires and chant.

UNIVERSITY LEVEL 1 & 1/2 NON-TUMBLE DIVISIONS

- Level appropriate tumbling is still permitted in the Level 1 NT & 1/2 NT divisions, but there is no dedicated tumbling scoring section. Any tumbling included in the routine will be subject to routine and rule infractions/deductions.
- CHEER Level 1, 1/2NT, 3/4, 5/6
- Routine time limit is 2.30 minutes.
- 1.45 minutes maximum of music for the Cheer Routine element.
- The rest of the routine (45 seconds) will include the Chant and Transitions from Cheer Routine to Chant, must NOT exceed the 2.30 minutes.
- Timing will begin with the first movement or voice or note of music.
- Penalties apply if the routine is over 2.30 minutes.

PENALTIES FOR CHEER RULE INFRACTIONS AND DEDUCTIONS (Level 1/2, 3/4, Elite & Premier)

 All University divisions will follow the same deduction system as All Star Routines. Please refer to the Cheerbrandz Cheer Deduction System for the specific point values which will be deducted for routine infractions and/or rule violations.